

Entrepreneurship & Capital: the Engines that Power an Economy Forward

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Haslett, MI, USA



Entrepreneurship & \$

The Joy of Entrepreneurship

http://www.youtube.com/watch?v=T6MhAwQ64c0& feature=player_embedded

Where Good Ideas Come From

http://www.youtube.com/watch?v=NugRZGDbPFU &NR=1



Entrepreneurship & \$

Entrepreneurship & \$: The Engines that Power an Economy Forward

MIA: take your money

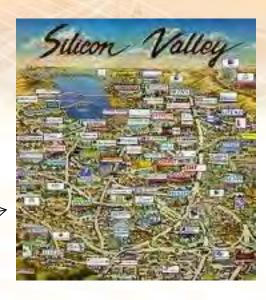
http://www.youtube.com/watch?v=7seieEjy4g

























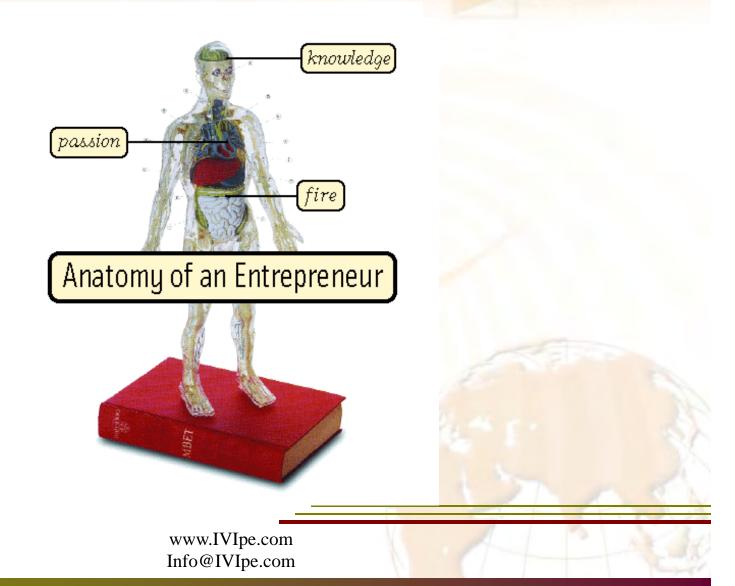


























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Topic #3: VC in the World





Topic #4: How Venture Capital Works



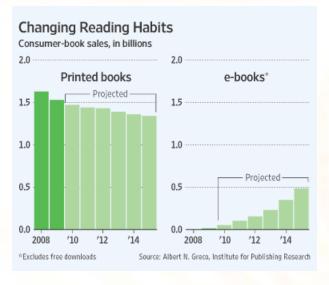


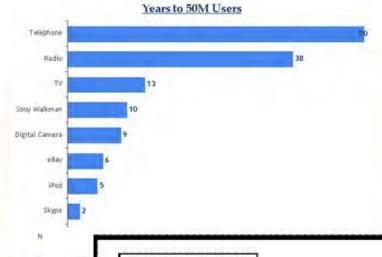
Topic #5: Building a Management Team of Glory



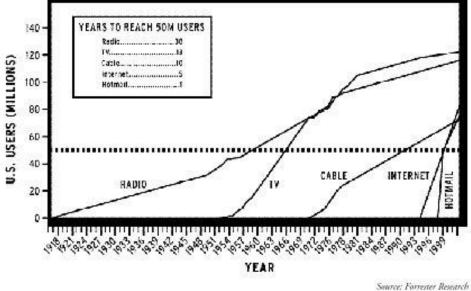
Topic #6: How Ideas Spread as Ventures Ventures Viruses

Info@













Test: Knowledge of Entrepreneurship

http://yalepress.yale.edu/yupbooks/entrepreneurshipquiz.asp





What is Entrepreneurship?

How can/should it be defined?





What is Entrepreneurship?

It's a process

- High uncertainty, many start-ups happen by accident
- A means for people (dreamers?) to achieve their goals
- To create something where it did not exist before, to create some good, to fix something broken





- Requires determination & perseverance since nothing goes to plan
- Live with uncertainty, isolation, lack of progress, most of all, rejection



"Don't worry about people stealing your ideas. If your ideas are any good, you'll have to ram them down people's throats."





Traits & Characteristics of Entrepreneurs

- Passion vs. Money?
- Realize Goals vs. Make Dreams Come True?
- Born or Made?
- Control vs. Letting Go
- Planning vs. Execution





Passion vs. Money?

- Motivation is to improve things, solve an existing problem, create some good
- Get rich as a result of the passion
- Wanting to be rich doesn't create the passion
- Differences in Culture: China vs. US,
 Accel VC





Realize Goals vs. Dreamers?

- Cannot reach their goals through other means
- As they implement, they have the feeling, the hunch that this thing might be bigger than they imagined
- Create products and services that create new markets





Born or Made?

- A little of both
- Combination of following instincts & an environment that developed their talents





Control vs. Letting Go

- Have control & not at the same time.
- Adaptable since what users want change as do plans.
- Trial & error-change their ideas as they develop them to give users what they want.
- Deal with rejection early on; the most fragile time.





Planning vs. Execution

- Attitude & energy for action
- Have a general idea of the direction they are headed
- Adapt not plan
- Strategy is a discovery process vs. a planning process



Entrepreneur's Work Philosophy





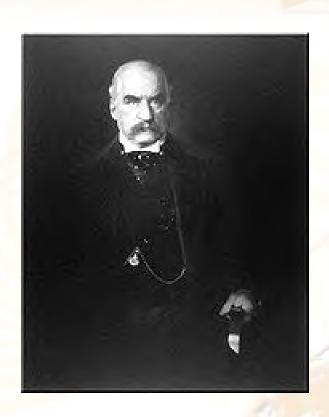








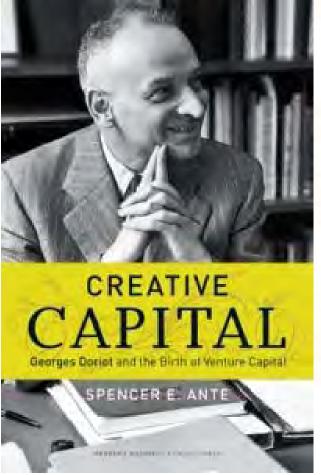












digital

Invested \$70k (1957)

ROI: \$377MM (1968)

IRR: 101%

In \$1999-\$2010: \$415k=\$2.4

Billion







1969: Pension Fund Reform























Invested \$57k (1978)

ROI: \$14MM (1981)

IRR: 23,000%

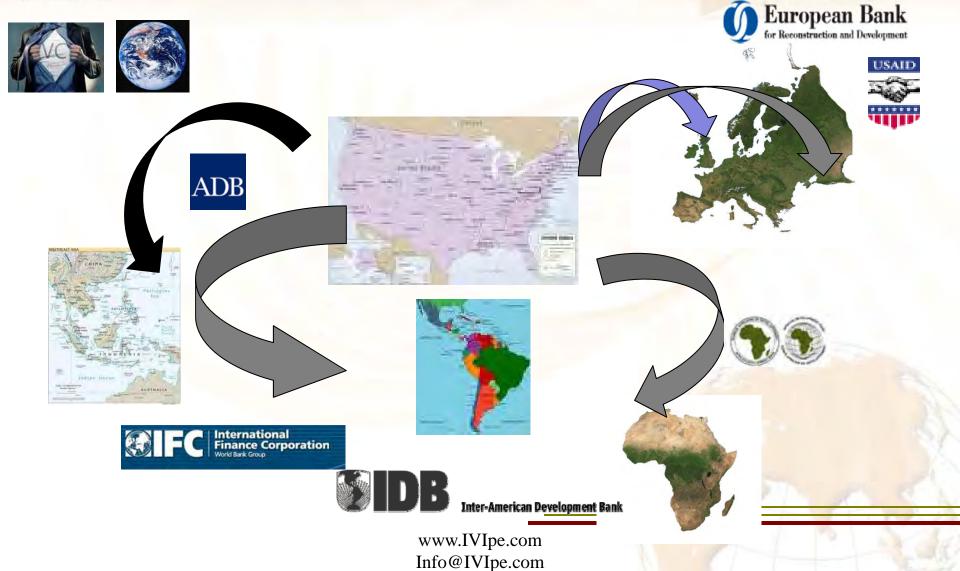
In \$1978-\$2011: \$195k (2008)=\$35 million (2011)







Topic #3: VC in the World





Topic #3: VC in the World





Internet & New Economy Business Models

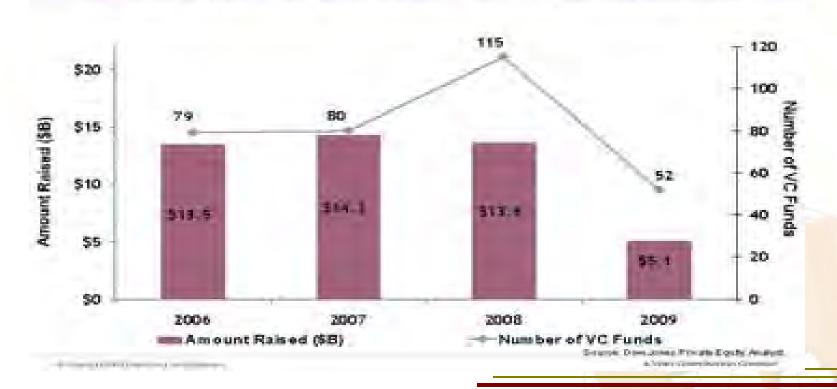
- 1999 Vintage Funds Returned 150%
- Momentum & Greed replaced common sense
- Business Plans Funded without thorough Analysis of their Weaknesses
- 1st Mover = 1st Loser



Topic #4: How Venture Capital Works

U.S. First Half VC Fund-Raising Since 2006

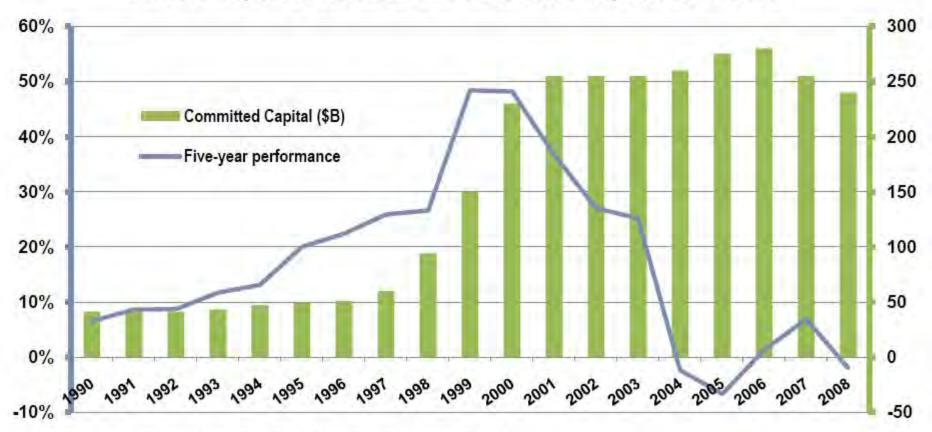
Number of VC Funds & Total Amount Raised in First Six Months





Topic #4: How Venture Capital Works

Venture Capital Performance vs Committed Capital: 1990-2008

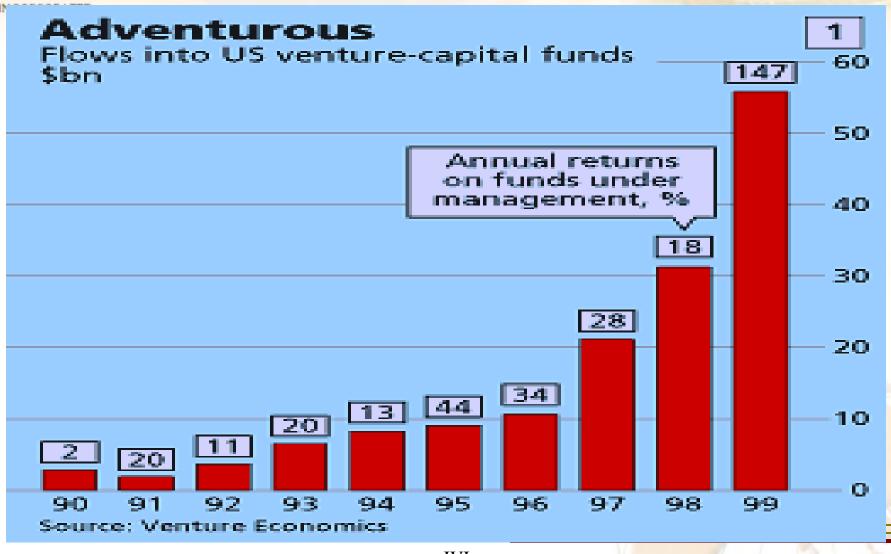


Source: National Venture Capital Association Yearbook 2009.



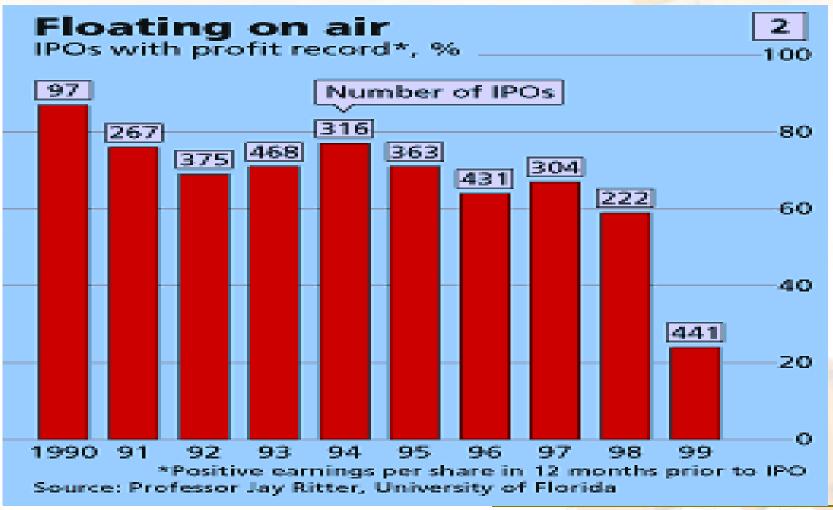


\$ Flows into VC



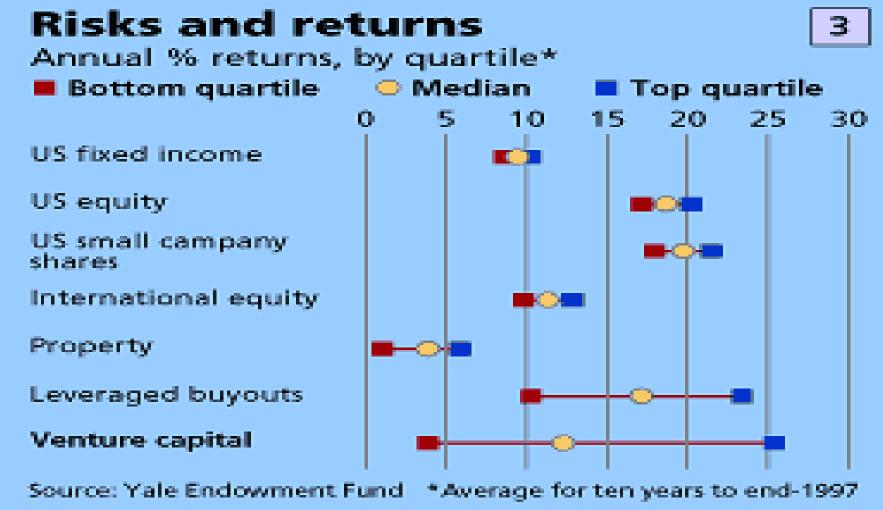


Liquidity vs. Profits





Risk & Return





Topic #4: How Venture Capital Works





The Reality (Business) of VC (How it Works)

Equity is a Great Product, but:

- 1. It's Expensive (% ownership)
- 2. Selective-1/100 SMEs (in USA) seeking VC get \$\$
 - ➤ Need Big Markets (\$50-\$100MM)
 - > People (Technical, Mkting, Mgt, Support, etc.)
- 3. Requires Capital Mkts & /or Strategic Buyers



Topic #4: How Venture Capital Works Probability

Inc		ดเเลเ	Event
	1 I V I I	uuai	LVCIII

Company has enough \$\$

Mgt. Capable & Focused

PD Successful

Mfging Successful

Competitors Behave as Expected

Customers Want Product

Pricing is Correct

IP Issued

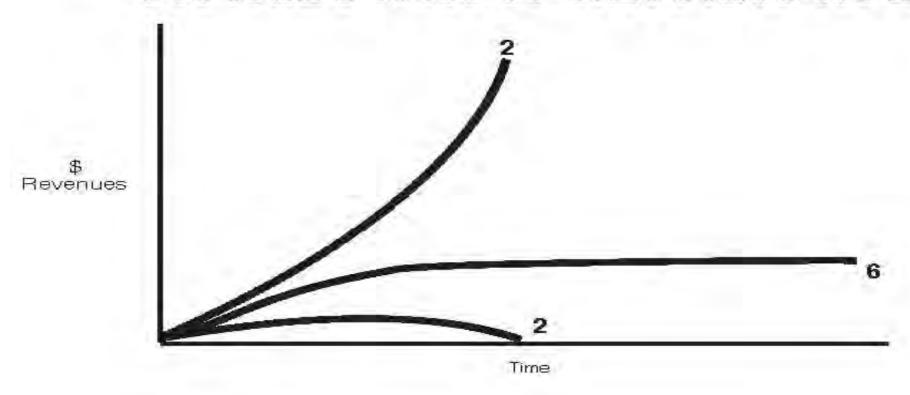
Combined Probability of Success

Low Success Rate = Invest 1 of every 100 deals



Topic #4: How Venture Capital Works

Private Equity 2-6-2 DISTRIBUTION OF RETURNS RULE





Requirements to Receive VC

- 1. Large addressable market or defined niche
- 2. Uniqueness in concept or application to create LT competitive advantage (vs. 1st mover advantage) &/or Do it Better vs. the Competition
- 3. Focused management
- 4. Liquidity potential



Value-Added of VC (Beside \$\$)

- 1. Sometimes Create the Deal
- 2. Raise New \$\$\$ & Add Corporate
 Governance, Experience & Contacts
- 3. Keep Interests Aligned
- 4. BOD Participation, not Manage the Firm
- 5. Encourage Founders to Think in Kilometers, not Centimeters







VC & PE in CIS & Russia

- 1. Two major investors EBRD & US Gov't
- 2. Enterprise Funds in CEE
- 3. Enterprise Funds in CIS/Russia
- 4. EBRD Funds in CEE, CIS & Russia
- 5. Approximately \$4 Billion Committed, 75%+ from the Multilaterals (w/IFC & DFIs)
- 6. Growth in Oligarch Funds/PE







VC to PE in Russia Today

- 1. 1st in VC (1994-1999). Deals w/VC Characteristics. Migrated to PE financing/growth in Post Financial Crisis
- 2. Expansion Stage Financing, US\$2-\$20 million/deal with limited syndication
- 3. Deals = For Domestic Economy, FMCC, F&B, Retailing, Real Estate, Wholesaling, Transportation & Western Successes
 Transplanted to Russia, Sabarro Pizza



Why Little €/\$ Goes to Russian Tech

- 1. Capital Seeks the Highest Rate of Return
 - ➤ Strong Growth in Non-tech, Retailing, Distribution, FMCC, F&Bs, etc.
- 2. Competition from Stock Mkt & Real Estate
- 3. Competition from Israel, US, Europe, etc.



Initial Attempts: Tech for Int'l Mkts

Where Demand Is

But

Gaining Access is Expensive
Penetration & Growth Takes Much Time

Few Results







FACT: Russia Has Good Ideas: Ideas ≠ Deals

1/200 SMEs seeking VC get €/\$: Why Reject?

- ➤ Undeveloped Opportunity
- ➤ Lack of Uniqueness/No Competitive Advantage
- ➤ Too much \$\$\$, too much time & too little reward
- ➤ People (mgt./employees)
- Lack of Transparency, No Clear Title/Ownership of IP







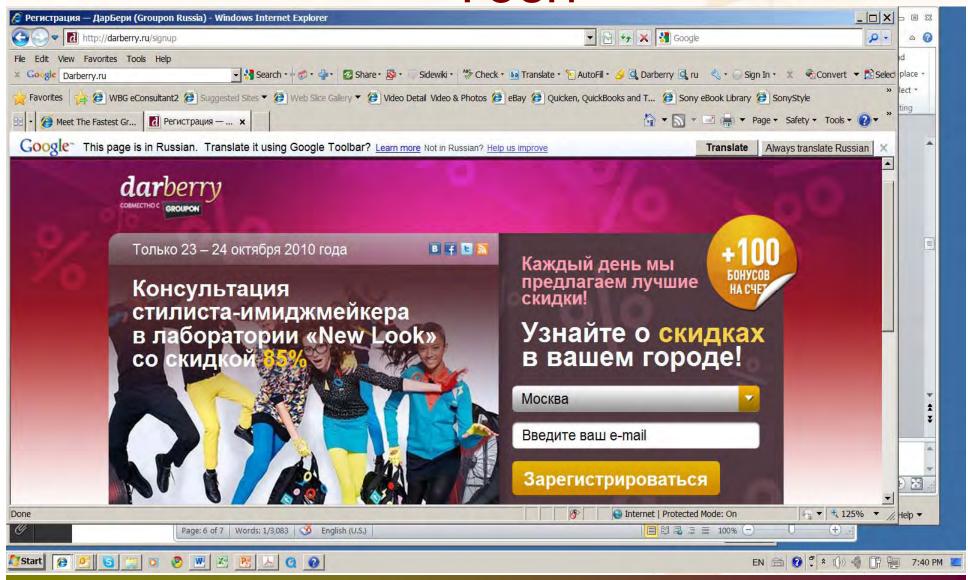


1st Interest in Tech-Russia

- 1. Intel Capital, AddVenture, etc.
- 2. One-off Deals by PE Investors, Barings
- 3. Russian Gov't Initiatives-Regional VC, RVC & Rusnano



Tipping Point for Russia Tech









Emerging Interest in Tech-Russia

- Tipping point, Darberry purchase by Groupon
- 2. Now many funds, focus on digital media deals, social networking.
- 3. From August 2010-September 2011, 50+ deals announced
- 4. Int'l funds + newly created Russian funds



Building a Mgt. Team of Glory



Entrepreneur?



Who invest in?



Team?



What has our trust? Who has our trust?



What's Common Here?











What's Common Here?







23 June 2010





April 1994-\$3MM invested August 1995 IPO, \$2.3 Billion 1998, AOL Pays \$4 Billion









Story starts earlier



- 1. Born in Illinois, 1971
- 2. Read book, taught himself BASIC programing, age of 10
- 3. At 11 he codes 1st application, calculator to do homework
- 4. His parents pay \$595 for Commodore 64, attaches to TV, stores files on cassettes

5. In 1992 enrolls at Univ. of Illinois to study electrical engineering, but ended up in Computer Science-less work.



- 1. Works part-time at National Center for ILLINOIS Supercomputing Applications.
- Spends hours frustrated, roaming the Web. Lee's browser only works with NeXT, display only one line of text. Other browsers have shortcomings.
- "find/-type1 print | perl-nle' e | print';"

3. This Andreessen aims to change.



- 1. Learns that hardware has limitations, but software is limited only by imagination.
- 2. His goal is to usable by anyone with a computer & modem with no knowledge of Unix, Linux or DOS.

"find/-type1 print|perl-nle'e|print';"













Wants





Lakdhflakrewhrla ksflakdflkasdflka sjfd; Ikad



Wants











6 weeks, 24/7, writing code



















Result of 6 weeks, 24/7, writing code: Mosaic





Marc's Message to Online Bulletin Boards, 23.01.1993

"By the power vested in me by nobody, alpha/beta version of 0.5NCSA's World Wide Web browser, X Mosaic, is hereby

released." Ported Mosaic to Windows, Mac & operate on Web server. Add user friendly features

Cheers

Within 6 weeks, Unix version of Mosaic had 100,000+ users

December 1994, 1,000,000+ users

Marc



Result of 6 weeks, 24/7, writing code: Mosaic











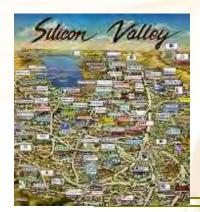
New York Times "Mosaic is the Map to the Buried Treasures of the Information Age with DEC, Xerox & Novell as users & customers."



"Mosaic is the 1st Window into Cyberspace."







Story does not end here!



Forming the Team



sgi

Founded SGI, 1982, with 7 Stanford graduates. Supercomputing performance from networked desktops

Oversaw growth of SGI to \$ billions. In 1994, pushed out, \$15 million







Team Building



Given Marc's name.
Looks at his resume via
Mosaic & writes
through Mosaic

"You may not know me, but I'm the founder & former Chairman of Silicon Graphics. As you may have read in the press, I'm leaving SGI. I plan to form a new company. I would like to discuss the possibility of you joining me."

Jim Clark



Common Traits-Ingredients for Motivation

- 1. Smart & aggressive
- 2. Deep technical knowledge
- 3. See the big picture-Looking for ways to simplify technology & serve the mass market
- 4. Felt cheated, others getting wealthy on their creativity, sweat & tears
- 5. Looking for revenge: Payback



Common Traits-Ingredients for Motivation

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- 5. Looking for revenge: Payback
- 6. Marc: "I'm finished with all that Mosaic Shit."



1st Efforts

- 1. Started looking at ideas
- 2. Interactive TV, gaming, no decisions
- 3. Lot's of talk, no action
- 4. After much wine, decided to create the Mosaic killer.
- 5. Marc e-mailed his former colleagues at NCSA, asking to join him and Clark.
- 6. Divided the team into three; Unix, Mac & Windows.



1st Efforts

- 1. Re-engineer product to work over dial-up phone lines and modems, not T1 & T3 lines paid for by government.
- 2. Andreessen appointed as 'VP of Thinking Up Stuff.'
- 3. Expanded products to include server & security software, e-commerce app., & the browser.
- 4. Debate on giving away free

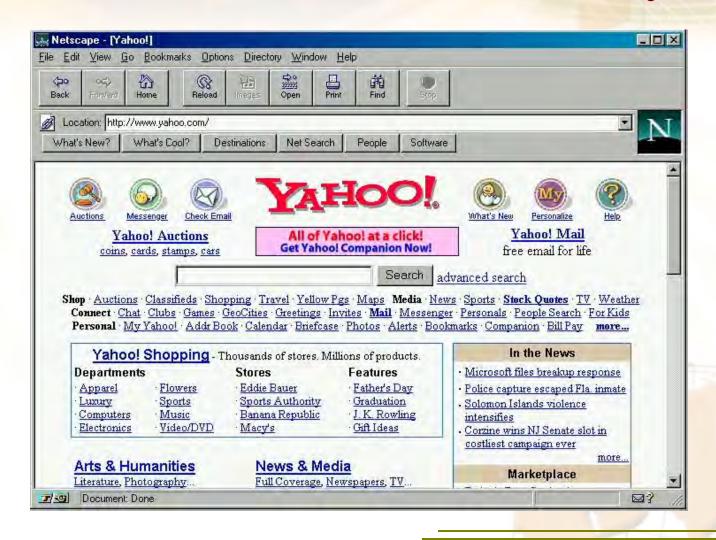


The Launch & Victory

- 1. 1.0 released on 15 Dec., 1994
- 2. Within hours, 10k copies downloaded
- 3. Spring 1995, 6 million copies in use
- 4. Summer 1995, 10 million copies in use
- 5. IPO 9 August 1995, opening price of \$28, high of \$71. November 1995, price of \$171/share.
- 6. Browser war began, w/Microsoft.
- 7. Finally AOL purchased Netscape for \$4 billion



The Launch & Victory





Common Traits-Ingredients for Motivation

- 1. Smart & aggressive
- 2. Deep technical knowledge
- 3. See the big picture-Looking for ways to simplify technology & serve big markets

Other traits, build a Team of Glory



Characteristics

- 1. Inquisitive
- Deep tech knowledge, usually starts at an early age-frequently self-taught, self-initiated & self directed
- 3. Anti-cultural; against the establishment; fight the system; have something to prove.
- 4. Able to convince others to join in the fight, the vision that the 1-2 key guys see.
- 5. Work with people they admire & trust
- 6. Attract people to the idea, work on a fun & enjoyable project, not to create a company \$X.



Characteristics

- 1. Attract a team that will use the product/service being used.
- 2. Commit before success vs. success before commitment.

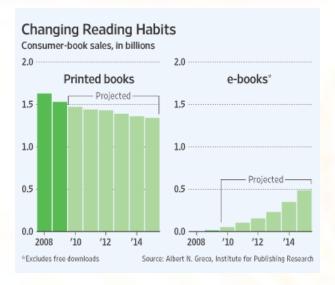


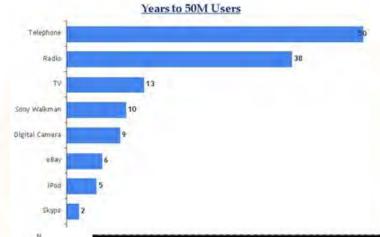
Elements: Team of Glory

- 1. Clearly articulate what they want to do & how to get there.
- 2. Put themselves in positions to have contact with a wide range of people, inside & outside the organization.
- 3. Situate themselves in the midst of information flows
- 4. Tackle projects that seem mundane or boring, but not to them
- 5. Act as brokers, bring unrelated groups of people who benefit from being in contact with one another.
- 6. What have founders done to build their power as a way to assess their individual skills, what they can

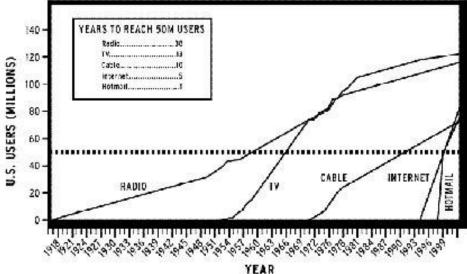


Ideas as Viruses that Spread



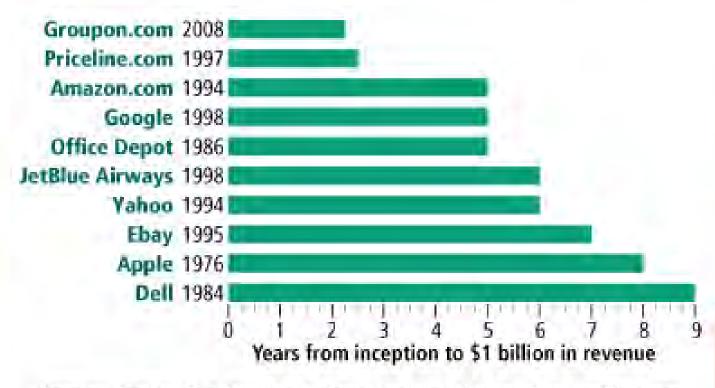








Years to a Billion \$ in Sales



Sources: Capital IQ, a Standard & Poor's business; Morgan Stanley; Thomson

Reuters Fundamentals via FactSet Research

Systems; Forbes.



Social Networking













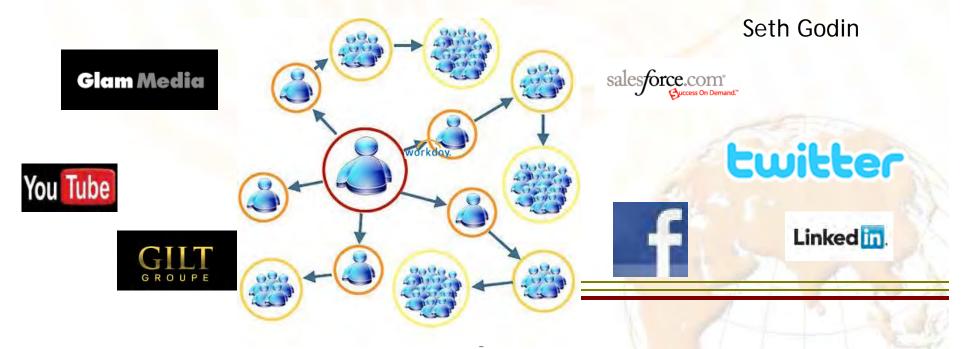






Ideas Viruses

"An idea that just sits there is worthless. But an idea that moves and grows and infects everyone it touches... That's an ideavirus"





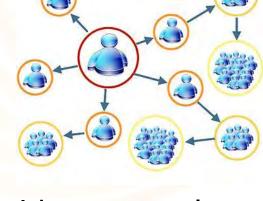
Idea Viruses



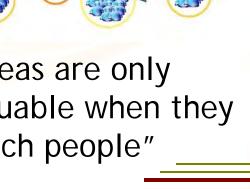
"If we build the people, they'll build the business."

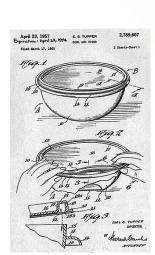
Brownie Wise





"Ideas are only valuable when they touch people"









Entrepreneur Stories



Have an iPhone?

You should grab the FREE HOT or NOT iPhone App!
Rate and Meet over 4.5 Million users!



Within 90 minutes of Hot or Not upload, users 2x/2 hours. On day 2, users 2x/hour, with 100,000 users. 2-3 of every 10 users passed the link on to friends.

1¢ 2x/day for a month.

End of 1st week=64¢

End of 2nd week=\$83.92

By day 30=\$5MM

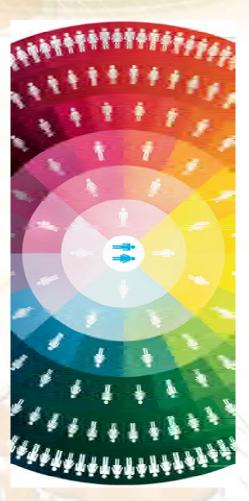
Ideas viruses are business accelerators

Idea viruses are the currency of the Future



Characteristics & Commonalties of Idea Viruses

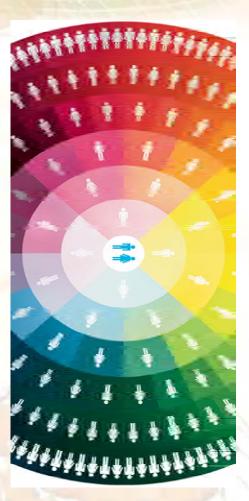
- 1. Customers/users spread the word through their social network of friends, family, colleagues & peers.
- 2. Web based
- 3. Freemium (at 1st, paid premium later)
- 4. Organize content created by their users
- 5. Virality is incorporated in the design
- 6. Network effects
- 7. Reach point of non-displacement
- 8. Exponential, but unpredictable growth





Characteristics & Commonalties of Idea Viruses

- Each new user begets another.
 attracted sellers that attracted buyers that attracted new sellers.
- 2. Why be on Facebook if your friends are not. Why use Flickr if you can't share photographs with others?





How They Did it (Idea Merchant)

Spread of Tupperware no different than the spread of Hotmail, Facebook, Twitter, You Tube others.

- 1. Product users spread the word. Started with a core group of hostesses that hosted parties.
- 2. Seamless transfer of product excitement from one friend to another.



How They Did it (Idea Merchant)

3. Transformed trial use into purchase (adoption) & purchase into repeat buyers (users) that spread the word.











What's Common Here?











Topic #4: How Venture Capital Works

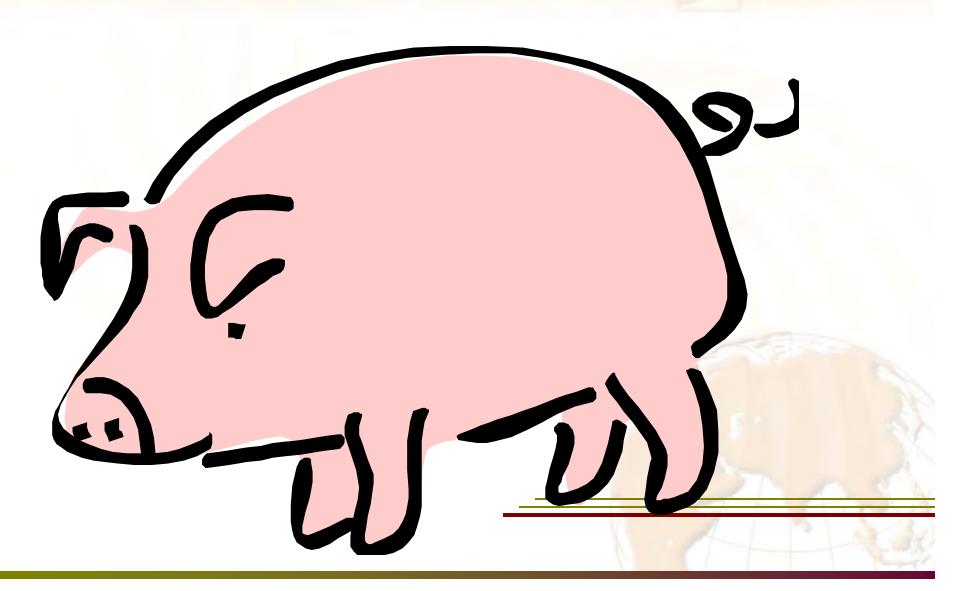
Summary

Entrepreneurship & VC are linked VC only successful if entrepreneurs are successful

Entrepreneurs successful only if their ideas are adopted-successful



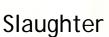
Where is the Technology?





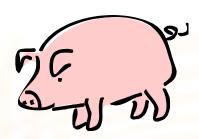
Technology In Many Places! Just Look & Define





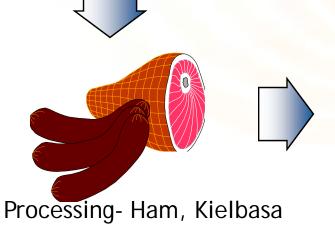


Raising





Genetic Engineering & Breeding





Distribution, Storage & Delivery









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